

GROUP REFLECTION

Designing this instructional unit for 6th-grade students was a creative and collaborative journey. One of the first challenges we faced was how to translate the richness of the Sierra de Urbasa into meaningful and age-appropriate learning experiences. We had to find a balance between scientific content and engaging, interactive activities that would truly capture the students' interest.

A key strength of our process was the diversity of ideas each group member brought. By combining our individual perspectives, we were able to create activities that touched on environmental awareness, cultural traditions, geography, and teamwork. The use of concept maps helped us structure our knowledge clearly and connect different parts of the project, from initial motivation activities to final reflective tasks. At first, organizing the ideas was a bit overwhelming, but the visual approach helped us see the “big picture” and made it easier to build a cohesive unit.

We also discovered the power of integrating creativity into science education. Activities like dramatizing legends, playing biodiversity card games, or building murals allowed students to express themselves while learning. This made us reflect on the importance of emotional and cultural connections in education — especially when trying to foster respect for nature and awareness of local heritage.

Working together, we encountered the usual challenges of group work: coordinating schedules, dividing tasks fairly, and reaching consensus. However, we learned to listen, to support one another, and to recognize the value of each person's input. Our communication improved as we progressed, and we feel this strengthened not only our project, but also our sense of teamwork.

In the end, we are proud of the instructional module we designed. It reflects not only our research and planning but also our shared creativity and commitment to meaningful education. Each activity was carefully crafted to promote curiosity, teamwork, and reflection. We believe this project offers students an engaging way to connect with nature, culture, and values. It has also helped us grow as future educators, learning to design with both purpose and passion.

GROUP SCORE

- **Group Work Score: 10**

We collaborated well, distributed tasks fairly, and solved problems together with a positive attitude.

- **Individual Contributions**

- **Alba Marín:** 10 – Led the interactive mapping activity and helped structure the contextual framework.
- **Btisam Azziani:** 10 – Created the nature discovery card game and contributed strong ideas for biodiversity content.
- **Irati González:** 10 – Developed the final reflective journal and presentation section, showing attention to emotional learning.
- **Jimena Cortina:** 10 – Designed the legends workshop, adding cultural depth and artistic vision.
- **Zuriñe Díaz:** 10 – Coordinated the field trip design and organized the resources needed for hands-on learning.